DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIG	NALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE					
	Lead			In Partner's Suit	CATEGORY: Green	
Raises are PRE, cue usually 3 card support, 2NT is a 4 card raise of a one level major suit overcall, natural otherwise, jump cue is a mixed raise (7-9)	Suit 4 th (2 nd from bad s		n bad suits)	3 rd and 5 th	NCBO: England	
Change of suit constructive nf	NT	Same		Same	PLAYERS: Maggie Knottenbelt Michael Byrne	
	Subseq Same			Same		
	Other: King requests count, Ace/queen attitude			le		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
(15) 16-18 2 nd , 11-14 re-opening, system on.	Lead Vs. Suit			Vs. NT		
	Ace AK(x)		Usually AK		GENERAL APPROACH AND STYLE	
	King	KQ(x)		Asks for unblock/count	5 card majors, 1♣ Nat or bal	
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	Queen QJ(x)		QJ(x) or KQ(x) ask for A	TT 2♦♥♠ Nat & Weak	
Weak, intermediate in reopening (13-16)	Jack			J10(x), KJ10, AJ10		
	10	109, Q109	etc	H109, 109(x)	1NT=15-17	
	9	Shortage		Shortage	2 over 1 natural GF	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Hi-X	Sx, xSx(x)		Sx, xSx(x)		
Cue=Michaels, Jump Cue in 2 nd /4 th asks for stopper. If opponents		Lo-X HxS HxxS HxxS(x)		HxS HxxS HxxS(x)		
have bid two suits jump cue shows stop in bid suit and asks for stop	SIGNALS I	N ORDER OF I	PRIORITY			
in other	Pa	Partner's Lead Declarer's Lead Discarding			SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
VS. NT (vs. Strong/Weak; Reopening; PH)	1 Hi even		Hi even	Hi even		
2♣=Ms, 2♦=1M, 2M =5M4+m		Suit 2 Hi EVC		Hi ENC	Bergen raises (see below)	
X=PEN,	3 SP		SP	SP	2/1 GF	
		even	Hi even	Hi even	Weak Jump Shifts (on in competition)	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	NT 2 Hi		Hi ENC	Hi ENC	2 Way Drury (see below)	
X=T/O. then over Weak 2 2NT=Lebensohl, 3any=INV, 2NT		3 SP S		SP	Lebensohl(Fast arrival shows stopper)	
Overcall NAT, respond as 2NT opening.	Signals (inclu	uding Trumps): S	Smith Peters, Hi	gh-Low likes by both sides		
Leaping Michaels (forcing to game)						
			DOUBLES			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+ X=Ms NTs = ms, others NAT	TAKFOUT	DOUBLES (Sty	le. Resnanses.	Reonening)		
		if shape suitable		Keopennig <i>j</i>		
		may be a king v				
					SPECIAL FORCING PASS SEQUENCES	
OVER OPPONENTS' TAKEOUT DOUBLE	SPECIAL A	RTIFICIAL &	COMPETITI	VE DBLS/RDLS	Game Forcing Auctions	
Redouble=10+ penalty seeking (oppo can't play 2 level undoubled)		el doubles are fo			After a 2/1 response	
(oppo our oping 2 loter undereid)	Responsive d					
					IMPORTANT NOTES	
Raises pre-emptive						
					PSYCHICS: No specific types	

75	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*	✓ 	2	4♥	Only 2 if 4432 specifically	NAT, Weak Jump shifts (5-8), Inverted Raises, 1C-3any = pre-emptive	1 + 1X 1NT=12-14 then 2 Way Checkback (2C puppets 2D then any bid inv, 2D is art GF)			
1 ♦		4	4♥	NAT	NAT, Weak Jump Shifts, Inverted Raises , 1D-3H/S=pre-emptive	1 ♦ -1X-1NT=12-14 then 2 way Checkback			
1 •		5	3		2NT=FG 4+♥, 3♠/4m=SPL, 2♠=3 card limit, 3♣= 4 card limit, 3♦=4 card mixed 3♥=pre-emptive	$1 \checkmark -1 \bigstar -1$ NT=12-14, then 2 way Checkback	2C=9-11 3 card raise 2D =9-11 4 card raise.		
1 🛦		5	3♥		2NT=FG 4+ \bigstar , 4m \forall =SPL. 3 \forall =3 card limit, 3 \bigstar = 4 card limit, 3 \blacklozenge =4 card mixed		Jump=FIT, 2C=9-11 3 card raise, 2D =9-11 4 card raise		
INT			3♠	15-17 BAL. 5M or 6m possible	2 = 4 card Stayman, 2 = 4, 2 = 4, 2 = 2 NT/C(s) 2NT=diamonds, 3C=5/5m, 3D=5/5m GF 3M=short	After xfer new suit=FG, Jump=auto SPL	Lebensohl (fast arrival)		
2*	~	0		23+ or any FG	$2 \bullet = 0.7$, others NAT and positive	2C-2D-2NT=23-24 2C-2D-2H=Hearts or 25+ Balanced, Kokish			
2♦	√	5		Weak 5-9 (6-10 VUL (5) 6 card INT 4 th (9-12)	2NT=relay New suit=F				
2♥		5		Weak 5-9 (6-10 VUL (5) 6 card INT 4 th (9-12)	2NT=relay New suit=F		-		
2		5		Weak 5-9 (6-10 VUL (5) 6 card INT 4 th (9-12)	2NT=relay New suit=F				
2NT				20-22 BAL	3♣=Stayman,3♦=♥, 3♥=♠, 3♠=ms		_		
3♣♦♥♠				NAT PRE	New suit=F unless Game, 4m=assumed to be cue				
3NT	\checkmark			Solid m and <k 1<sup="" outside="">st/2nd</k>	4 * 5 * =p/c				
4♣♦♥♠				NAT PRE					
						HIGH LEVEL BIDDING RKCB (1430) DOPI, Cue bids 1 st or 2 nd If cue is x then xx=1 st round ROPI (XX=0/3 P=1/4, B1=2 B2=2+Q)			